



ANNA LARSSON

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BREAKDOWN SHEET

DEMO REEL SPRING 2009

All animations are made with Autodesk Maya.

- 1) LIPSYNC (December 2008)
Voiceclip from Futurama
Rig used is *The Goon Rig*¹
Textures from CGTextures.com

- 2) ANIMATING WITH REFERENCE (November 2008)
Rig used is *The Goon Rig*
Textures from CGTextures.com

- 3) HEAVY LIFTING (Fall 2008)
Rig used is *The Goon Rig*
Textures from CGTextures.com

- 4) PORK RACER TRAILER © Playdo² (Internship summer 2007)
3D models made by Fredrik Stedenfeldt and Joakim Spetsmark.
Rig and animations by me.

- 5) HORSE (Spring 2007)
Animations for school game project *Edge of Midgard*³.
3D models and textures made by Jenny Lundin⁴.
Rig and animations by me.

- 6) TROLL (Vår 2007)
Animation for school game project *Edge of Midgard*.
3D model and textures made by Helena Burström.
Rig and animations by me.

The Goon Rig - Seanburgoon.com
Playdo - Playdo.com
Edge of Midgard - www.annalarsson.net/eom
Jenny Lundin - www.jennylundin.com